# A New Subgraph of Minimum Weight Triangulations* 

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#### Abstract

In this paper, two sufficient conditions for identifying a subgraph of minimum weight triangulation of a planar point set are presented. These conditions are based on local geometric properties of an edge to be identified. Unlike the previous known sufficient conditions for identifying subgraphs, such as Keil's $\beta$-skeleton and Yang and Xu's double circles, The local geometric requirement in our conditions is not necessary symmetric with respect to the edge to be identified. The identified subgraph is different from all the known subgraphs including the newly discovered subgraph: so-called the intersection of local-optimal triangulations by Dickerson et al. An $O\left(n^{3}\right)$ time algorithm for finding this subgraph from a set of $n$ points is presented.


## Keywords:

## 1. Introduction

Let $S=\left\{s_{i} \mid i=0, \ldots, n-1\right\}$ be a set of $n$ points in a plane. For simplicity, we assume that $S$ is in general position so that no three points in $S$ are colinear. Let $\overline{s_{i} s_{j}}$ for $i \neq j$ denote the line segment with endpoints $s_{i}$ and $s_{j}$, and let $\omega\left(s_{i} s_{j}\right)$ denote the weight of $\overline{s_{i} s_{j}}$, that is the Euclidean distance between $s_{i}$ and $s_{j}$.

A triangulation of $S$, denoted by $T(S)$, is a maximum set of non-crossing line segments with their endpoints in $S$. It follows that the interior of the convex hull of $S$ is partitioned into non-overlapping triangles. The weight of a triangulation $T(S)$ is given by

$$
\omega(T(S))=\sum_{\frac{s_{i} s_{j} \in T(S)}{}} \omega\left(s_{i} s_{j}\right)
$$

A minimum weight triangulation, denoted by $M W T$, of $S$ is defined as for all possible $T(S), \omega(M W T(S))=\min \{\omega(T(S))\}$.

[^0]$M W T(S)$ is one of the outstanding open problems listed in Garey and Johnson's book (1979). The complexity status of this problem is unknown since 1975 [SH75]. A great deal of works has been done to seek the ultimate solution of the problem. Basically, there are two directions to attack the problem. The first one is to identify edges inclusive or exclusive to $M W T(S)$ (Cheng and Xu, 1995; Keil, 1994; Yang et al., 1994) and the second one is to construct exact $M W T(S)$ for restricted classes of point set (Anagnostou and Corneil, 1993; Cheng et al., 1995; Gilbert, 1979; Klinesek, 1980). In the first direction, two subdirections have been taken. It is obvious that the intersection of all possible $T(S)$ s is a subgraph of $M W T(S)$. Recently, Dickerson and Montague (1996) have shown that the intersection of all local optimal triangulations of $S$ is a subgraph of $M W T(S)$. (A triangulation $T(S)$ is called $k$-gon local optimal, denoted by $T_{k}(S)$, if any $k$-sided simple polygon extracted from $T(S)$ is an optimal triangulation for this $k$-gon by those edges of $T(S)$ lying inside this $k$-gon.) Then, if the $M W T(S)$ is unique, then the following inclusion property holds:
$$
\bigcap T(S) \subseteq \bigcap T_{4}(S) \subseteq \cdots \subseteq \bigcap T_{n-1}(S) \subseteq M W T(S)
$$

This approach has some flavor of global consideration when $k$ is increased, however, it seems difficult to find the intersections as $k$ is increased.

Gilbert (1979) showed that the shortest edge in $S$ is in $M W T(S)$. Yang et al. (1994) showed that mutual nearest neighbors are also in $M W T(S)$. Keil (1994) presented that the so-called $\beta$-skeleton of $S$ for $\beta=\sqrt{2}$ is a subgraph of $M W T(S)$. Cheng and Xu (1996) extended Keil's result to $\beta=1.17682$. The edge identification of $M W T(S)$ seems to be a promising approach and has the following merits. The more edges of $M W T(S)$ being identified, the less disconnected components is $S$. Thus, it is possible that eventually all these identified edges form a connected graph so that an $M W T(S)$ can be constructed by dynamic programming in polynomial time (Cheng et al., 1995). Moreover, it has been shown in Xu and Zhou (1995) that the increase of the size of subgraph of $M W T(S)$ could improve the performance of some heuristics.

The second direction is to construct exact $M W T(S)$ for restricted classes of point set $S$. Gilbert (1979) and Klinesek (1980) independently showed an $O\left(n^{3}\right)$ time dynamic programming algorithm to obtain an $M W T(S)$, where $S$ is restricted to a simple $n$-gon. Recently, Anagnostou and Corneil (1993) gave an $O\left(n^{3 k+1}\right)$ time algorithm to find an $M W T(S)$, where $S$ is restricted on $k$ nested convex polygons. Meijer and Rappaport (1993) later improved the bound to $O\left(n^{k}\right)$ when $S$ is restricted on $k$ non-intersecting lines. At the same time, it was shown in Cheng et al. (1995) that if given a subgraph of $M W T(S)$ with $k$ connected components, then the complete $M W T(S)$ can be computed in $O\left(n^{k+2}\right)$ time.

This paper can be classified as the first direction. The paper is organized as follows. Section 2 surveys the recent results in this direction. Section 3 presents our sufficient conditions. Section 4 proposes an algorithm for finding a subgraph of $M W T(S)$ using the given sufficient conditions. Finally, we conclude our work.

## 2. A review of previous approaches

A trivial subgraph of the $M W T(S)$ is the convex hull of $S, C H(S)$, since it exists in any $M W T(S)$. A simple extension of the above idea is the intersection of all possible
triangulations of $S$ called stable line segments (Mirzain et al., 1996), denoted by $\operatorname{SL}(S)$, such that

$$
S L(S)=\bigcap_{T(S) \in J} T(S),
$$

where $J$ denotes the set of all possible triangulations of $S$. The structure properties and the algorithms for finding $S L(S)$ were discussed in (Mirzain et al., 1996).

A recent result obtained by Dickerson and Montague (1996) showed that a subgraph $\operatorname{LOT}(S)$ of $\cap T_{4}(S)$ can be found in $O\left(n^{4}\right)$ time and $O\left(n^{3}\right)$ space. The following inclusion relation holds:

$$
C H(S) \subseteq S L(S) \subseteq L O T(S) \subseteq \bigcap T_{4}(S)
$$

Another class of subgraphs of $M W T(S)$ was identified using some local geometric properties related to an edge (Cheng and Xu, 1996; Keil, 1994; Yang et al., 1994). Keil first pointed out an inclusion condition for an edge in $M W T(S)$, so-called $\beta$-skeleton.

Fact 1 (Keil, 1994). If $x$ and $y$ are the endpoints of an edge in the $\sqrt{2}$-skeleton of $S$, and $p, q, r$, and $s$ are four distinct points in $S$ other than $x$ and $y$ with $p$ and $s$ lying on one side and $q$ and $r$ on the other of the line extending $\overline{x y}$. Assume $\overline{p q}$ and $\overline{r s}$ cross $\overline{x y}$, and $\overline{p q}$ does not intersect $\overline{r s}$. Then, either $|\overline{p q}|>|\overline{q r}|$ or $|\overline{r s}|>|\overline{q r}|$. (Refer to part (a) of figure 1.)

With the above Fact (called remote length lemma), Keil proved that if the shaded disks are empty of points of $S, \overline{x y}$ is an edge of any $M W T(S)$. Thus, $\sqrt{2}$-skeleton $(S)$ is a subgraph

(a)

(b)

Figure 1. An illustration for the remote lemma of Keil (a) and YXY's double circles (b).
of $M W T(S)$ which can be found in $O(n \log n)$ time and $O(n)$ space. The $\beta$-value was strengthened to 1.17682 in (Cheng and Xu, 1996).

Yang et al. (1994) showed that the mutual nearest neighbours in $S$ are subgraph of an $M W T(S)$ and their result can be stated as follows.

Fact 2 (Yang et al., 1994). If any edge $\overline{p q}$ intersecting $\overline{x y}$ for $p, q, x, y \in S$ satisfies the following inequality:

$$
\omega(x y) \leq \min \{\omega(p x), \omega(p y), \omega(q x), \omega(q y)\}
$$

then $\overline{x y}$ is in any $M W T(S)$.
(Refer to Part (b) of figure 1 for YXY's condition.)
As shown in figure 1, both Keil's $\sqrt{2}$-skeleton $(S)$ and YXY's double-circle are symmetric with respect to edge $\overline{x y}$. YXY's condition also includes Gilbert's result (Gilbert, 1979) which stated that the shortest line segment among all the line segments with their endpoints in $S$ belongs to any $M W T(S)$.

In many cases, an edge of $M W T(S)$ may not have symmetric geometric property required by sufficient conditions for identification. However, a simple extending of the known methods to asymmetric can run into difficulty. The difficulty caused by non-symmetric can be easily demonstrated by the following six-point set.

Figure 2 showed an example of six points such that $|\overline{x s}|+|\overline{x b}| \leq|\overline{r s}|+|\overline{r b}|$ and $|\overline{x y}| \leq|\overline{r b}|,|\overline{r a}|$, and $|\overline{r s}|$. Edge $\overline{x y}$ satisfies our sufficient conditions, however $\overline{x y}$ cannot be detected by any previous inclusion method. In part (a) of figure 2, vertex $r$ lies inside the Keil's as well as YXY's empty circles, thus $\overline{x y}$ cannot be identified by these two methods.


Figure 2. An example of a non-detectable edge for the known sufficient conditions.

In part (b) of figure $2, \overline{r s}$ is shorter than $\overline{a b}$, thus, they do not swap in quadraliteral (arbs). Edge $\overline{r a}$ is shorter than $\overline{x s}$, thus, they do not swap in quadraliteral (axrs). Edge $\overline{r b}$ is shorter than $\overline{y s}$, thus, they do not swap in quadraliteral (sryb). Then, $\overline{r s}$ is an edge of a 4-gon local optimal triangulation. Hence, $\overline{x y}$ does not belong to the intersection of all 4-gon local optimal triangulations and cannot be identified by Dickerson and Montague's method.

To extend the local geometric property to asymmetric, it seems unavoidable to put further restriction on the 'neighboring' points of an identifying edge. We shall show these restrictions in the next section.

## 3. New sufficient conditions

We first give several definitions related to the local geometric of an edge $\overline{x y}$, then present the sufficient conditions.

Definition. Let $E(S)$ denote the set of all line segments with their endpoints in $S$. Let $E_{x y}$ be the subset of $E(S)$, each of which crosses edge $\overline{x y}$ for $x, y \in S$. Let $V_{x y}$ denote the endpoint set of $E_{x y}, V_{x y}^{+}$denote the subset of $V_{x y}$ on the upper open halfplane bounded by the line extending $\overline{x y}$, and $V_{x y}^{-}$denote that on the lower closed halfplane, i.e., $V_{x y}^{-}$includes $\{x, y\}$. Then, $V_{x y}^{+}$is called 2star-shaped if the interior of any triangle $\Delta x v y$ for every $v \in V_{x y}^{+}$does not contain a vertex in $V_{x y}^{+}$. Similarly we can define 2 star-shaped for $V_{x y}^{-}$. (Refer to part (a) of figure 3.) Let $V_{x y}^{++}$denote the subset of $V_{x y}^{+}$on the same side of $x$ along the perpendicular bisector $B_{x y}$ of $\overline{x y}$, and let $V_{x y}^{+-}$denote the subset on the same side as $y$. Let $E L_{v_{i}, v_{j}, y}$ denotes the ellipstic area specified by foci $v_{i}$ and $v_{j}$ with boundary point $y$. Let vertices $v_{i} \in V_{x y}^{++} \cup\{x\}$ and $v_{j} \in V_{x y}^{+-} \cup\{y\}$ be the foci (except simultaneously $v_{i}=x$ and $v_{j}=y$ ) and $\left|\overline{y v_{i}}\right|+\left|\overline{y v_{j}}\right|$ as the fixed sum of the lengths. $V_{x y}^{+}$is called ellipse-disconnected (w.r.t. $V_{x y}^{-}$) if for any $v_{i}$ and $v_{j},|\overline{x y}|<\min \left\{\left|\overline{x v_{i}}\right|,\left|\overline{y v_{j}}\right|\right\}$ and no vertex in $V_{x y}^{-}$is contained by the ellipses $E L_{v_{i}, v_{j}, y} \cup E L_{v_{i}, v_{j}, x}$ within the fan-area bounded by $\overrightarrow{v_{i} y}$ and $\overrightarrow{v_{j} x}$. (Refer to part (b) of figure 3, where only the empty ellipse area related to pair $\left(v_{i}, v_{j}\right)$ is shown.) $V_{x, y}^{+}$


Figure 3. An illustration for the definitions.


Figure 4. An illustration of a thin set.
is called circle-disconnected (w.r.t. $V_{x y}^{-}$) if for any $v \in V_{x y}^{+},|\overline{x y}|<\min \{|\overline{x v}|,|\overline{y v}|\}$ and no vertex in $V_{x y}^{-}$is contained by the circle with $v$ as center and with $\overline{v x}$ or $\overline{v y}$ as radius within the fan-area bounded by $\overrightarrow{v x}$ and $\overrightarrow{v y}$. A similar definition can be made for $V_{x y}^{-}$.

Definition. The diameter of $V_{x y}^{-}\left(V_{x y}^{+}\right)$is denoted by $d\left(V_{x y}^{-}\right)\left(d\left(V_{x y}^{+}\right)\right)$. Set $V_{x y}^{+}$is called thin if $d\left(V_{x y}^{+}\right)<d_{\text {min }}\left(V_{x y}^{-}, V_{x y}^{+}\right)$, where $d_{\min }\left(V_{x y}^{-}, V_{x y}^{+}\right)=\min \left\{\overline{v_{p} v_{q}} \mid v_{p} \in V_{x y}^{+}, v_{q} \in V_{x y}^{-}\right\}$. Similarly, define thin for $V_{x y}^{-}$. (Refer to figure 4 for the definition.)

Theorem 1. Edge $\overline{x y}$ is in every $M W T(S)$ if (1) $V_{x y}^{+}$is 2 star-shaped and ellipse-disconnected and (2) $\omega(x y)=d\left(V_{x y}^{-}\right)$. (Refer to figure 5.)

Proof: By contradiction. Suppose that $\overline{x y}$ does not belong to any $M W T(S)$. Then, there exists an $M W T(S)$ such that some of its edges, denoted by $E_{M}\left(\subseteq E_{x y}\right)$, cross $\overline{x y}$. Let $V_{x y}^{+*}$ denote the endpoint set of $E_{M}$ belonging to $V_{x y}^{+}$, and $V_{x y}^{-*}$, belonging to $V_{x y}^{-}$. If we remove $E_{M}$ from this $M W T(S)$, the resulting non-triangulated area, denoted $R$, is a connected region with $V_{x y}^{+*} \cup V_{x y}^{-*} \cup\{x, y\}$ as vertices. Since $V_{x y}^{+*}$ is a subset of $V_{x y}^{+}, V_{x y}^{+*}$ is also 2 star-shaped and ellipse-disconnected, and since $V_{x y}^{-*}$ is a subset of $V_{x y}^{-}, \omega(x y)=d\left(V_{x y}^{-*}\right)$ is also hold. Note that the number of vertices contained in $R$ is $\left|V_{x y}^{+*}\right|+\left|V_{x y}^{-*}\right|+2$, which is $\left|E_{M}\right|+3$. Then, the number of internal edges of $R$ for any triangulation of $R$ is also $\left|E_{M}\right|$. Now, we shall build a triangulation $T(R)$ such that $T(R)$ contains $\overline{x y}$ as an edge and $\omega(\operatorname{int}(T(R))$ is less than $\omega\left(E_{M}\right)$, where $\left.\operatorname{int}(T(R))\right)$ is the internal edges of $T(R)$.

To do so, we add edges $\overline{v_{i} x}$ clockwisely at $x$ and add edges $\overline{v_{j} y}$ anti-clockwisely at $y$, where $v_{i} \in V_{x y}^{++*}$ and $v_{j} \in V_{x y}^{+-*}$, and $V_{x y}^{++*}$ and $V_{x y}^{+-*}$ are the left subset and the right subset of $V_{x y}^{+*}$ along $B_{x y}$, respectively; Add $\overline{x v_{j}^{\prime}}$, where $v_{j}^{\prime}$ is the last vertex of $V_{x y}^{+-*}$ in anti-clockwisely at $y$. Then, add $\overline{x y}$ so that the portion of $R$ above the line extending $\overline{x y}$,


Figure 5. An illustration for sufficient conditions.
$R^{+}$, is triangulated. This can be realized because the 2 star-shaped property of $V_{x y}^{+*}$. We further add edges to triangulate the portion of $R$ below $\overline{x y}, R^{-}$, by any method. Thus, $T(R)$ is completed.

We only need compare the weight of the internal edges of $T(R)$ with the weight of $E_{M}$ since the two triangulations of $R$ shared the same boundary edges. The number of internal edges of $T(R)$ is equal to that of $E_{M}$, which allows us to build a match between them. If $\left|V_{x y}^{+*}\right|=0$, we have done. If $\left|V_{x y}^{+*}\right|=1$, then by condition (1), the edges of $E_{M}$ ending at $v_{i}$ (resp. $v_{j}$ ) is longer than $\overline{x v_{i}}$ (resp. $\overline{y v_{j}}$ ), and $\overline{x v_{i}}$ (resp. $\overline{y v_{j}}$ ) is longer than $\overline{x y}$, thus any edge of $E_{M}$ is longer than $\overline{x y}$. Furthermore, by condition (2) any edge whose both endpoints are in $V_{x y}^{-}$is shorter than any edge in $E_{M}$. Thus, any edge in $\operatorname{int}(T(R))$ is shorter than any edge in $E_{M}$, we have done. If $\left|V_{x y}^{+*}\right| \geq 2$, we shall consider two subcases: (a) one of $V_{x y}^{++*}$ and $V_{x y}^{+-*}$, say $V_{x y}^{++*}$, is empty and (b) none of them is empty. In subcase (a), all these edges of $\operatorname{int}(T(R))$ above $\overline{x y}$ are $\overline{v_{j} y}$ for $v_{j} \in V_{x y}^{+-*}$. By condition (1), every $\overline{v_{j} y}$ is shorter than these of $E_{M}$ ending at $v_{j}$. Since there are $\left|V_{x y}^{+-*}\right|-1$ such edges, the unmatched $E_{M}$ is a size of $\left|V_{x y}^{-*}\right|$, i.e., there must have $\left|V_{x y}^{-*}\right|$ edges including $\overline{x y}$ to completely triangulate the remaining portion of $R$. Note by condition (2) that each of these
added edges in $R^{-}$is shorter than or equal to any of $E_{M}$. Thus, $\omega\left(E_{M}\right)>\omega(\operatorname{int}(\underline{T(R)}))$. In subcase (b), there exists an edge of $\operatorname{int}(T(R))$ crossing $B_{x y}$. Let it be $\overline{y v_{x}^{\prime}}$. Let $\overline{v_{i}^{\prime} v_{j}^{\prime}}$ be the edge of the boundary of $R^{+}$crossed by $B_{x y}$. We first match $\overline{y v_{i}^{\prime}}$ and $\overline{y v_{j}^{\prime}}$ with the two edges of $E_{M}$ ending at $v_{i}^{\prime}$ and $v_{j}^{\prime}$ and sharing the other endpoint in $V_{x y}^{-*}$. This match is always possible because edge $\overline{v_{i}^{\prime} v_{j}^{\prime}}$ must belong to any $M W T(S)$, hence $\overline{v_{i}^{\prime} v_{j}^{\prime}}$ must belong to a triangle of $T(R)$ as well as a triangle of $E_{M}$ of $M W T(S)$. By the empty ellipse property of condition (1), $\omega\left(\left|\overline{y v_{i}^{\prime}}\right|+\left|\overline{y v_{j}^{\prime}}\right|\right)$ is less than that of these two matched edges in $E_{M}$. For the remaining edges of $\operatorname{int}(T(R))$, we match $\overline{v_{i} x}$ with an edge of $E_{M}$ ending at $v_{i}$ and $\overline{v_{j} y}$ with an edge of $E_{M}$ ending at $v_{j}$ (if it possible). It is implied by condition (1) that an edge of $E_{M}$ ending at $v_{i}$ (resp. $v_{j}$ ) is longer than $\overline{x v_{i}}$ (resp. $\overline{y v_{j}}$ ) (because the circle with $v_{i}\left(v_{j}\right)$ as center and with $\overline{x v_{i}}\left(\overline{y v_{j}}\right)$ as radius in $R^{-}$is contained by the empty ellipse area). The remaining edges of $\operatorname{int}(T(R))$ are matched with $\overline{x y}$ and those edges whose both endpoints in $V_{x y}^{-*}$. The remaining match is always possible as the same reason described in subcase (a). By condition (2) and the fact that any edge of $E_{M}$ is longer than $\overline{x y}$, the weight of these remaining edges of $\operatorname{int}(T(R))$ is less than or equal to that of the remaining edges in $E_{M}$. Thus, $\omega(\operatorname{int}(T(R)))$ is less than $\omega\left(E_{M}\right)$, a contradiction.
(Refer to figure 6, which shows an example of the match between the two sets of internal edges of $R$ in the proof. In this example, $V_{x y}^{+*}=\{1,2,3,4\}$ and $V_{x y}^{-*}=\{5,6,7\} . E_{M}=$ $\{a, b, c, d, e, f\}$. The dashed line segments are in the new triangulation $T(R)$, they are $\{\overline{x 2}, \overline{x 6}, \overline{y 3}, \overline{y 2}, \overline{y 6}, \overline{x y}\}$. Note that $|c|+|d|>|\overline{y 2}|+|\overline{y 3}|$ due to the ellipse empty area property. One possible matching for the rest edges can be: $(\overline{x 6}, a),(\overline{y 6}, f),(\overline{x 2}, b)$, and $(\overline{x y}, e))$.

Theorem 2. Edge $\overline{x y}$ is in every $M W T(S)$ if (1) $V_{x y}^{+}$is thin and circle-disconnected, and (2) $\omega(x y)=d\left(V_{x y}^{-}\right)$.

Proof: Let the notations used in the following analysis be the same as those in the proof of Theorem 1. We shall build a new $T(S)$ with $\overline{x y}$ as an edge such that its weight is less than $M W T(S)$. If $\left|V_{x y}^{+*}\right| \leq 1$, then $\overline{x y}$ is in any $M W T(S)$ obviously. If $\left|V_{x y}^{+*}\right| \geq 2$, then we consider two subcases: (a) none of $V_{x y}^{++*}$ and $V_{x y}^{+-*}$ is empty and (b) one of them, say $V_{x y}^{+-*}$, is empty. In subcase (a), we shall traverse the boundary of $R^{+}$, clockwisely starting at the vertex next to $x$, to triangulate the area between the boundary of $R^{+}$and the convex hull of $V_{x y}^{++*}$. Similarly, for $V_{x y}^{+-*}$. Add edges between the two convex chains to form $C H\left(V^{+*}\right)$, and finally add edges from $x$ or $y$ to the vertices of $C H\left(V^{+*}\right)$ accordingly to completely triangulate $R^{+}$. (Refer to Part (a) of figure 7 for the algorithm.) In subcase (b), we traverse the boundary of $R^{+}$, clockwisely starting at the vertex next to $y$, to triangulate the area between the boundary of $R^{+}$and the convex hull of $V_{x y}^{+-*}$, then add edges from $y$ to the convex hull of $V_{x y}^{+-*}$ and add edges from $x$ to the remaining vertices of $\operatorname{CH}\left(V_{x y}^{+-*}\right)$ to completely triangulate $R^{+}$. (Refer to Part (b) of figure 7 for the algorithm.) Finally, we use any method to triangulate $R^{-}$. Thus, the area determined by $V_{x y}^{+*} \cup V_{x y}^{-*} \cup\{x, y\}$ is completely triangulated. The above triangulation can always be done by our algorithm since $R$ is a connected polygonal region that is weakly visible from $\overline{x y}$. Let us consider


Figure 6. An illustration for the proof.
the weight of $\operatorname{int}(T(R))$ and $E_{M}$. There are three types of the edges in $T(R)$ : Type 1 edge has its both endpoints in $V_{x y}^{+*}$ (resp. in $V_{x y}^{-*}$ ), Type 2 edge is either $\overline{x v_{i}}$ for $v_{i} \in V_{x y}^{++*}$ or $\overline{y v_{j}}$ for $v_{j} \in V_{x y}^{+-*}$, and Type 3 edge is either $\overline{y v_{i}}$ for $v_{i} \in V_{x y}^{++*}$ or $\overline{x v_{j}}$ for $v_{j} \in V_{x y}^{+-*}$. By the thin property of condition (1), a Type 1 edge is shorter than any edge of $E_{M}$ and by the circle-disconnected property, an edge of Type 2 or Type 3 is also shorter than the edge of $E_{M}$ ending at the same vertex of $V_{x y}^{+}$. Thus, the weight of $\operatorname{int}(T(R))$ in $R^{+}$is less than the weight of these matched edges of $E_{M}$. By condition (2), the weight of remaining edges of $E_{M}$ is less than or equal to that of those edges of $\operatorname{int}(T(R))$ in $R^{-}$including $\overline{x y}$. Thus, $\omega(\operatorname{int}(T(R)))$ is less than $\omega\left(E_{M}\right)$, and hence the new triangulation $T(S)$ has a weight less than that of the original $M W T(S)$, a contradiction. Thus, $\overline{x y}$ must belong to any $M W T(S)$.


Figure 7. An illustration for the proof, where $\left(v, v^{\prime}, v^{\prime \prime}, v^{\prime \prime \prime}\right)$ is the convex hull of $V^{+-*}$.

## 4. The algorithm

## SUB-MWT(S)

Input: $S$ (a set of points in general position), $|S|=n$ ) and $E(S)$ (the set of all edges in $S$ ).
Output: SUB-MWT(S) (a subgraph of $M W T(S)$ ).

1. $\mathbf{S U B}-\mathbf{M W T}(\mathbf{S}) \leftarrow \emptyset$.
2. Find $G T(S)$ and store the edges in $E_{G T}$ by ascending length order.
3. While $E_{G T} \neq \emptyset$ Do
(a) $e \leftarrow \operatorname{head}\left(E_{G T}\right)$; (* the shortest edge in current $E_{G T}{ }^{*}$ )
(b) Find the subset $E_{e}$ of $E(S)$ crossed by $e$;
(c) $\operatorname{Call} \operatorname{Suff}\left(e, E_{e}\right)$;
(d) If $\operatorname{Suff}\left(e, E_{e}\right)=1$ Then $\mathbf{S U B}-\mathbf{M W T}(\mathbf{S}) \leftarrow e$; Delete $E_{e}$.
4. EndDo.

## Procedure $\operatorname{Suff}\left(e, E_{e}\right)$

1. Let $V^{+}$be these vertices of $E_{e}$ lie on one halfplane bounded by the line extending $e$, and $V^{-}$be those vertices of $E_{e}$ on the other halfplane. Sort $V^{+}$by angular clockwisely at the left endpoint of $e$, and let $V^{+l}$ denote this sequence; Sort $V^{+}$by angular anti-clockwisely
at the right endpoint of $e$, and let $V^{+r}$ denote this sequence. Sort $V^{-}$similarly and let the resulting sequences be $V^{-l}$ and $V^{-r}$. Reverse $V^{+r}$, denote by $\overline{V^{+r}}$, and reverse $V^{-r}$, obtain $\overline{V^{-r}}$.
2. Find the diameters $d\left(V^{+}\right)$and $d\left(V^{-}\right)$.
3. If $V^{+l}$ is identical to $\overline{V^{+r}}$ and $d\left(V^{-}\right)$is less than $\omega(e)$ and $V^{-}$lies outside the empty ellipse area $A^{-}$or $V^{-l}$ is identical to $\overline{V^{-r}}$ and $d\left(V^{+}\right)$is less than $\omega(e)$ and $V^{+}$lies outside the empty ellipse area $A^{+}$, then $\operatorname{Suff}\left(e, E_{e}\right) \leftarrow 1$;

## End-Suff.

Lemma 1. Algorithm SUB-MWT(S) produces a subgraph of $M W T(S)$ in $O\left(n^{3}\right)$ time and $O\left(n^{2}\right)$ space.

Proof: The correctness of the algorithm is due to Theorem 1 and the fact implied by the sufficient condition that any edge produced by SUB-MWT(S) is shorter than any edge of $E_{M}$, thus it belongs to $G T(S)$. Let us consider the time complexity of the algorithm. Step 1 takes constant time. Step 2 takes $O\left(n^{3}\right)$ time by a trivial greedy method (for simplicity of the analysis). Step 3, the while-loop in SUB-MWT(S), executes $O(n)$ times. Step (b) of the while-loop takes $O\left(n^{2}\right)$ time because there might have $O\left(n^{2}\right)$ line segments in $E_{e}$. The total time for this step in the entire algorithm is bounded by $O\left(n^{3}\right)$. Procedure Suff is called $O(n)$ times. Step 1 of Suff takes $O(n \log n)$ time due to the sortings. Step 2 takes $O(n \log n)$ time by first finding the convex hull and then finding the diameter. Step 3 takes $O\left(n^{2}\right)$ time to check the sufficient condition. That is, for each vertex $v$ in $V^{-}$, check if $v$ lies inside the empty ellipse area determined by vertices in $V^{+}$. We only need to test two ellipses: $E L_{v_{i}^{\prime}, y, x}$ and $E L_{v_{j}^{\prime}, x, y}$, where $v_{i}^{\prime}$ and $v_{j}^{\prime}$ are the two vertices closest to $B_{x y}$ in the boundary $R^{+}$. This is because all other empty ellipse areas are contained by these two. It takes $O(n)$ time. Thus, the total time for procedure Suff in the entire algorithm is bounded by $O\left(n^{3}\right)$. Steps (a) and (b) do not exceed $O\left(n^{2}\right)$. The time complexity of the entire algorithm then follows. The Step (b) of Step 3 may yield $O\left(n^{2}\right)$ edges in $E_{e}$. The space complexity follows from $E(S)$ bounded by $O\left(n^{2}\right)$.

Now, let us consider an algorithm for the second sufficient condition. Let the algorithm, denoted by SUB-1-MWT(S), be the same as SUB-MWT(S) except replacing $\operatorname{Suff}\left(e, E_{e}\right)$ by Suff - $\mathbf{1}\left(e, E_{e}\right)$.

## Procedure Suff-1 $\left(e, E_{e}\right)$

1. Find diameters $d\left(V^{+}\right)$and $d\left(V^{-}\right)$, respectively.
2. Find $d_{\min }\left(V^{+}, V^{-}\right)$.
3. Test if $V^{+}$is circle-disconnected w.r.t., $V^{-}$and vice versa.
4. If $d\left(V^{+}\right)<d_{\min }\left(V^{+}, V^{-}\right)$and $V^{+}$is circle-disconnected or $d\left(V^{-}\right)<d_{\min }\left(V^{+}, V^{-}\right)$ and $V^{-}$is circle-disconnected, then Suff-1 $\leftarrow 1$; Else Suff- $\mathbf{1} \leftarrow 0$

## End-Suff-1.

Lemma 2. Algorithm SUB-1-MWT(S) produces a subgraph of $M W T(S)$ in $O\left(n^{3}\right)$ time and $O\left(n^{2}\right)$ space.

Proof: The correctness of the algorithm is due to Theorem 2. We only need consider the complexity of Suff-1 since the rest is the same as in the proof of Lemma 1. Let $V=$ $V^{+} \cup V^{-}$. It takes $O(|V|)$ to identify $V$. It takes $O(|V| \log |V|)$ time to find the diameters of $V^{+}$and $V^{-}$and the minimum distance between the two sets, $d_{\min }\left(V^{+}, V^{-}\right)$. Note that testing the circle-disconnected property of $V^{+}$and $V^{-}$takes at most $O\left(\left|V^{+}\right| *\left|V^{-}\right|\right)$. Thus, the entire Suff-1 takes $O\left(|V|^{2}\right)$ time and space.

## 5. Concluding remarks

The new sufficient conditions for finding subgraphs of $M W T$ in this paper are totally different from the previous known ones, which fall in two classes: (1) edges in all 4-gon local optimal triangulations and (2) $\beta$-skeleton and mutual nearest neighbors. Our conditions given in Section 3 are characterized with local non-symmetric geometric property. We have implemented an algorithm for identifying $M W T$-edges using the first sufficient condition. We try point sets of size 50 and 200. For each size, we take the average over 10 randomly generated point sets. We divided the algorithm in two steps. In the first step, we construct the $\beta$-skeleton of the set with $\beta=1.17682$. In the second step, we delete all those edges crossing an edge of $\beta$-skeleton, and then test our condition. The results show that when the size is small (50), there is $22 \%$ increase w.r.t., the number of $\beta$-skeleton edges, and when the size is large (200), there is $15 \%$ increase. We observe that when size of point set becomes large, the 2 star-shaped condition becomes difficult to be satisfied due to many long edges. We guess that if the exclusion condition (empty diamond area) is implemented in our algorithm, the situation may improve, (Refer to the following figure for some example.)


Figure 8. Some example of experiment, where part (a) has 55 points and part (b) has 200 points. The solid lines are $\beta$-skeleton and dashed lines are new edges by our method.

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